

Joint Effort for Data assimilation Integration

Unified Forward Operator Code Sprint

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JCSDA

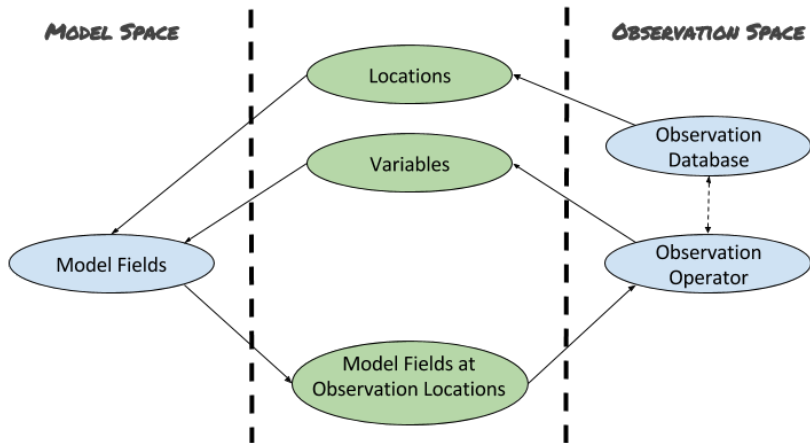
6 November 2017

- The weather forecasting problem can be broken into manageable pieces:
  - Data assimilation (or ensemble prediction) can be described without knowing the specifics of a model or observations.
  - Minimisation algorithms can be written without knowing the details of the matrices and vectors involved.
  - Development of a dynamical core on a new model grid should not require knowledge of the data assimilation algorithm.
- Unfortunately, in most cases, Fortran modules don't lead to modular codes.
  - Very few codes use Fortran modules as more than glorified common blocks.
- We need to go beyond modules: classes and object oriented programming.

## Separation of concerns

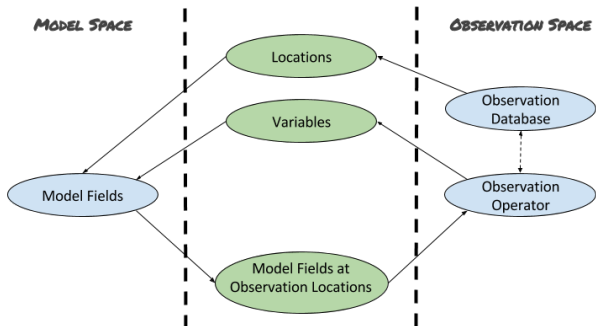
- All aspects exist but scientists focus on one aspect at a time.
- Different concepts should be treated in different parts of the code that interact through [interfaces](#).
- Each class has clearly defined and limited responsibilities.

## Generic UFO



- JEDI/UFO introduce standard interfaces between models and observations
- Observation operators are independent of the model and can easily be shared, exchanged, compared

# Generic UFO



- Interface classes have to be compatible between models and observation operators
- The UFO is **NOT**:
  - Attempting to access every possible model grid (or not grid)
  - Attempting to force every model to cast its data structures into a *mother of all data structures* that it can access
- The State must be able provide the value of the requested variables at the requested locations

## Code Sprint Scope

- The focus of this code sprint will be the **observation operator** and its interfaces
- Included:
  - Scientific part of observation operators
  - Quality control
- Excluded (but there will be other code sprints):
  - Bias correction
  - Horizontal interpolations
  - IODA (code written will be an example of requirements)

## What we have

- Source code repositories:
  - OOPS
  - GSI
  - FV3GFS, WRF, MPAS (if needed)
  - CRTM
  - UFO (empty)
  
- Data files:
  - Low resolution GSI test case
  - Observation data files (NetCDF and HDF)
  - GFS state values interpolated at observation locations
  - Routines to read/write data files

# What we have

- A working environment
  - Repositories to share code
  - Containers to test code
  - Collaborative tools



## What we have

- A working environment
  - Repositories to share code
  - Containers to test code
  - Collaborative tools
  
- And also
  - 12 developers
  - 2 weeks
  - Coffee! (and chocolate)

# Preliminary list of tasks

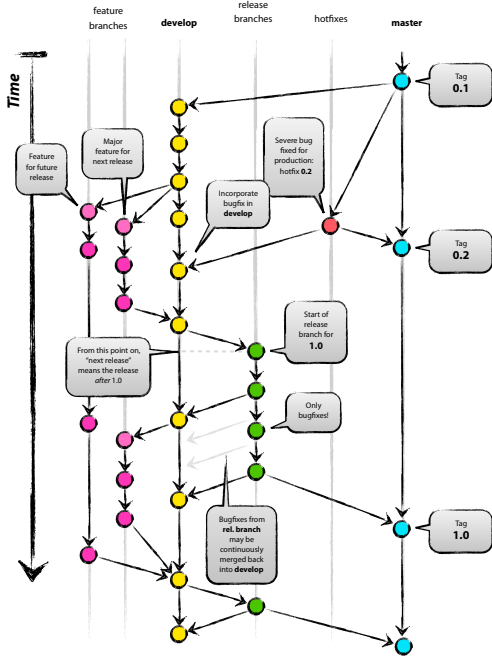
- Learn about
  - OOPS and UFO
  - Development environment
  - Tools for collaboration
  
- Define data structures for
  - Observations locations
  - Interpolated fields (to obs locations)
  - Observation vectors
  - Simplified observation space

## Preliminary list of tasks

- For selected "plain" observation operators:
  - Determine required inputs (fields and metadata)
  - Identify outputs
  - Encapsulate inputs and outputs
  - Interface inputs and outputs with framework
  - Write tests
  - Run tests and validate code
  
- Add quality control
  - Identify required inputs
  - Evaluate scope for generic QC operators
  - Write tests
  - Run tests and validate code

Tools

# Git flow



Author: Vincent Driessen  
Original blog post: <http://nvie.com/posts/a-successful-git-branching-model>  
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## Git flow cheat sheet

Get the code:

```
git clone https://user@github.com/UCAR/oops.git oops
cd oops
```

Get and track the develop branch:

```
git checkout --track origin/develop
```

Start git-flow:

```
git flow init -d
```

Start a new feature branch:

```
git flow feature start mygreatstuff
```

Publish a feature branch to the origin repository:

```
git flow feature publish mygreatstuff
```

Track a feature branch from the repository (after it has been published):

```
git flow feature track otherstuff
```

- cmake is a modern open-source system that manages the build process (i.e. generates makefiles) in an operating system and compiler-independent manner.
- OOPS is built with ebuild, a set of cmake macros.
- It can track dependencies between projects (for example eckit, fckit, oops).
- There is a mechanism for declaring and running unit (and other) tests.

## cmake/ctest cheat sheet

Typical first use (from build directory, [outside](#) of source):

```
ecbuild -DFCKIT_PATH=${BUILD}/fckit \  
        -DECKIT_PATH=${BUILD}/eckit ${SRC}/oops  
make -j4  
ctest
```

After modifying the code:

```
make -j4  
ctest
```

To see full output for one test:

```
ctest -VV -R test_qg_obsoperator
```

The name of the test is a regular expression and behaves as it has a `*` at the end.



## Unit testing

- Using Boost framework
- Easy for plain code
- More complicated with templated classes (99% of OOPS)
- Boost unit test framework is very fussy about compiler versions
- We will investigate other options (2018)

# Object Oriented Programming



# Object Oriented Prediction System (OOPS)

# Configuration

- `eckit::Configuration` class
  - Mostly used for holding user defined parameters (21<sup>st</sup> century NAMELIST)
  - Can be constructed from JSON or YAML files
  - No method to modify contents
  
- `eckit::LocalConfiguration` class
  - Sub-class of `eckit::Configuration`
  - Add methods to modify or add elements
  - As the name implies, the intended use is for local variables (in OOPS arguments are always passed as `eckit::Configuration`)

## Configuration examples

Get an element:

```
const std::string bgn(conf.getString("Begin"));  
const double tol = conf.getDouble("tolerance");
```

An element can be a subtree:

```
eckit::LocalConfiguration conf;  
fullConfig.get("ObsBias", conf);
```

Or vector:

```
std::vector<eckit::LocalConfiguration> obsconf;  
conf.get("ObsTypes", obsconf);
```

Construct from a part of a larger Configuration:

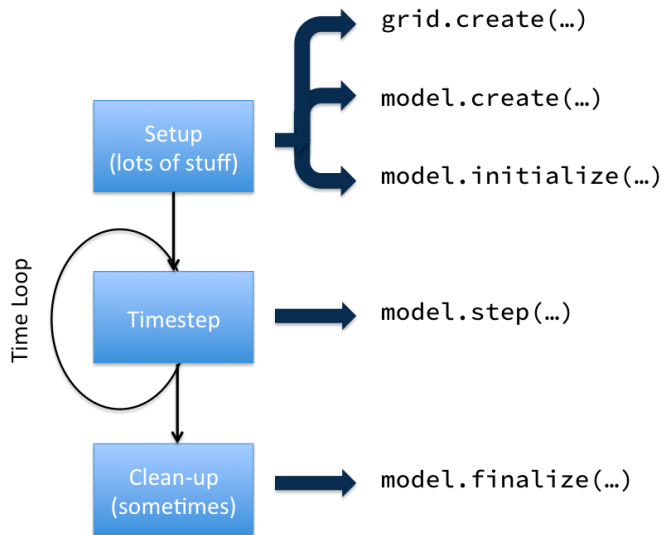
```
const eckit::LocalConfiguration modelConfig(fullConfig, "Model");
```

Note: get will return an empty Configuration if the element does not exist, the constructor will fail.

And there is a Fortran interface!

# JSON file

# Forecast Model



## Forecast Model

```
Log::info() << "Model: forecast starting: " << xx << std::endl;
this->initialize(xx);
post.initialize(xx, end, model_->timeResolution());
while (xx.validTime() < end) {
    this->step(xx, maux);
    post.process(xx);
}
post.finalize(xx);
this->finalize(xx);
Log::info() << "Model: forecast finished: " << xx << std::endl;
```

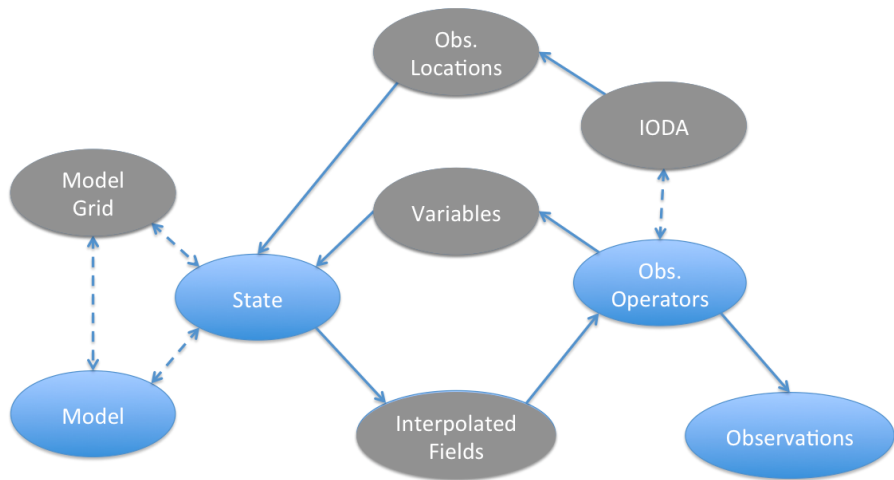
- Log is a print for the 21<sup>st</sup> century: each channel can be directed to stdout, web site, operators, database... without touching the code
- xx is the state passed as argument (it is Printable)
- The PostProcessor is the key to achieve [separation of concern](#). Everything that needs doing during the model integration but is not part of the model (i.e. does not modify the state) is a PostProcessor.



## H(x): Observer, HofX and UFO

- The `Observer` class implements the computation of  $H(x)$  as the model is running.
- It is a `PostProcessor`.

# H(x) HofX and UFO



- For any realistic application the model is needed.

# State

# Variables



# ObservationSpace

