High-throughput computing (HTC) is growing

HTC: scalable workflows with jobs that have modest compute requirements (often only one or a few CPU cores) such that submissions by all users on the system flow through the scheduler rapidly and efficiently:

- Tens to hundreds of Dask (or Spark) worker jobs
- Single-core analysis submissions using R, Matlab, IDL, Python, NCL, etc...
- Tasks which would be bundled together as "command-file" jobs on Cheyenne (instead submitted as single-CPU jobs on Casper)
- Any of the above configured as part of a job array

Recent improvements on Casper to support HTC

- The CPU-only node count on Casper has been greatly increased from 13 to 75!
- Two additional CPU-only nodes have been added with 1.5 TB each, providing high-memory platform without GPUs

With these new resources, Casper is now the ideal platform at NCAR for running HTC workflows

How do HTC jobs fit into workflows?

Cheyenne

- Large HPC jobs
- Medium CPU MPI jobs> 4 nodes in job
- Debug & compile jobs

Casper

- GPU jobs of any size
 - CUDA
 - o ML/AI
 - Visualization
- Large memory jobs100 GB per node

Why run HTC jobs on Casper?

- Casper has more shared resources than Cheyenne (via its share queue)
- Casper provides resource isolation
- Casper offers higher available memory and NVMe swap as backup
- Casper htc has concurrent use limit of 468 CPU cores vs 18 in Cheyenne share

Known pain points we are working on...

Scheduling jobs between each system natively

 Planning to upgrade PBS version on Cheyenne this summer to enable cross-server submissions and dependencies

Different operating systems and libraries

Exploring paths forward on this issue

We appreciate any other feedback regarding roadblocks to running high-throughput workflows on Casper

Summary of recent updates and upgrades to Casper

- Migrated from Slurm to PBS for job scheduling
 - Newer version of PBS than on Cheyenne that supports control groups, reserving CPUs, V100
 GPUs, and memory for each job
- Migrated JupyterHub to new instance that supports both "persistent login" and batch sessions, and multiple instances
- Switched from 36-job limit to resource-specific limits
- Just this week added a weekend-only queue for large V100 GPU jobs

A lot going on, and we wanted to make sure the Slurm -> PBS transition was clear and well-documented for users...