

# Building UFO bundle on a Linux PC

For those wishing to build and run the UFO bundle on a standalone Linux PC outside of a container

## Step-by-step guide

1. Download ecbuild from: <https://github.com/ecmwf/ecbuild>
2. Install it in a place mentioned in \$PATH
3. Clone the ufo bundle with your github username: `% git clone https://<username>@github.com/JCSDA/ufo-bundle.git`
4. As of this writing (7/17/2018), an example build environment for Linux PC exists only in a feature branch, though hopefully it'll be merged to the development branch soon. For now, switch branches like this after cd-ing into the ufo bundle: `% git checkout feature/buildtools`
5. cd into the **tools/** directory and edit the file **module\_setup\_linuxpc\_gcc\_openmpi.sh**. The naming of this file indicates that it is for a Linux PC using the GCC compiler suite and openmpi MPI library. You'll need to ensure that gcc, gcc-fortran, and openmpi are installed before proceeding. If you wish to use a different MPI stack that shouldn't be too hard, but may require some changes to, and renaming of, the `module_setup*` file.
6. The first 6 "export" entries in `module_setup_linuxpc_gcc_openmpi.sh` indicate installation locations for packages required by the UFO bundle. The following steps outline what I did for a successful build on my Ubuntu/LinuxMint PC:
  - a. For eigen: `% sudo apt-get install libeigen3-dev`
  - b. For netcdf: `% sudo apt-get install libnetcdf-c++4-dev; sudo apt-get install libnetcdf-dev`
  - c. For CXX\_COMPILER and C\_COMPILER and Fortran\_COMPILER: `%sudo apt-get install gcc-5-base; sudo apt-get install libgfortran5`
  - d. For boost: I was not able to get a package install approach to work, so instead built it from scratch. Rev. 1.67.\* or greater should work. I won't kid you: getting this monster to build and install correctly is not simple. Unfortunately I didn't take notes on what I did to get the install to work, or I'd have included them here.
7. Still in the **tools/** directory, run the script **build.sh**. This script was originally designed to simplify the build process on a few known machines, and has been augmented here for a generic Linux PC. The script takes 4 mandatory arguments and one optional. The first is hostname (**linuxpc**), the second is compiler suite (**gcc**), the third is MPI distribution (for me this was **openmpi**), the fourth can be either **debug** or **release**. The fifth optional argument is the number of threads to allow "make" to use. This can speed up the build process substantially. I generally set it to the number of processors available on the machine on which the build is being done. So, the following works for me:  
`% build.sh linuxpc gcc openmpi release 4`
8. After a successful build, you can run the full test suite by doing the following:
  - a. `% source module_setup_linuxpc_gcc_openmpi.sh` (For csh users: `% source module_setup_linuxpc_gcc_openmpi.csh`)
  - b. Run the test suite: `% cd ..; ctest`



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