

Yellowstone

- 1 [Yellowstone Tutorial](#)
 - 1.1 [Computing at NCAR](#)
 - 1.2 [Using Yellowstone](#)
 - 1.3 [LTR](#)
 - 1.3.1 [Yellowstone Performance](#)
 - 1.3.2 [How do I debug my code with TotalView?](#)
 - 1.3.2.1 [Troubleshooting](#)
- 2 [Resources](#)
 - 2.1 [Presentation slides](#)
 - 2.2 [Useful Links](#)

Yellowstone Tutorial

Computing at NCAR

- Mesa Lab decommissioning schedule
 - Bluefire decommissioned January 31, 2013
 - [?/ptmp](#) read-only as of January 14
 - Mirage & Storm (Analysis machines) decommissioned February 28
 - [/glade](#) file systems decommissioned March 31
- Yellowstone & NCAR Wyoming Supercomputing Center
 - Hardware
 - 72,288 cores, 16 cores per node, 4518 nodes
 - Intel processors
 - low-latency high bandwidth interconnect (Mellanox InfiniBand)
 - [Graph of Peak FLOPS at NCAR](#)
 - [Construction](#)

Using Yellowstone

- [Yellowstone, Geyser & Caldera](#)
- [Account Management: https://sam.ucar.edu](#)
- [Software Modules](#)
 - compilers: we recommend Intel
 - python: coming soon
- [File systems](#)
 - [/glade/u/home/username](#): 10 GB, backed up
 - [/glade/scratch/username](#): 10 TB, temporary file space, regularly purged
 - [/glade/p/work/username](#): 512 GB
- [Compute queues](#)
 - Account Key: Get from [sam.ucar.edu](#) or your sponsor
 - small, regular & economy

LTR

- About
 - LFM-MIX, CMIT, LFM-RCM
 - [Version 2.2.0](#)
 - [InterComm-2.0](#)
 - [Job scripts](#)
 - [MakeItSo](#)
- Download
 - Tarball: http://cism.hao.ucar.edu/files/LTR/LTR-2_2_0.tar.gz (password required)
 - Subversion
- Setup
 - All prerequisites are already built. The code is shipped with the appropriate machine configuration (see `env/Make.yellowstone`). To build the code, you need to set up some modules & environment variables:
 - Modules: It's probably a good idea to just set your environment to load all the appropriate modules by default. Here's how you do that:

```
svn checkout https://proxy.subversion.ucar.edu/cism_MODELS/tags/LTR-para/LTR-2_2_0
```

```
module purge
module load intel/12.1.5 ncarenv ncarcompilers python all-python-libs
module setdefault
```

- Environment Variables: Set the following at login/startup:

```
export MACHINE=yellowstone

export LTRROOT=?????
export PATH=${LTRROOT}/misc/python:${PATH}
export PATH=${LTRROOT}/misc/pyLTR/scripts:${PATH}
export PYTHONPATH=${LTRROOT}/misc/pyLTR:${PYTHONPATH}
export TGCMDATA=/glade/u/home/schmitt/tgcmdata
```

- [Compile](#)

```
gmake LFM-MIX RESOLUTION=single
```

- Execution

- [MakeltSo](#)
 - updated for 2.2.0; scripts are not necessarily backwards-compatible
 - MPMD job scripts
- [Solar Wind Files & Solar Wind Processor](#)
- Typical Performance on Yellowstone:

Resolution	Name	Core count	Performance
53-24-32	single	8	1/6 faster than real time
53-48-64	double	24	2/3 faster than realtime
106-96-128	quad	144	4x slower than realtime

- Postprocessing

- Interactive job on Geyser

```
bsub -XF -Ip -q geyser -W 1:00 -n 1 -P P28100045 /bin/bash
```

- [pyLTR](#)
- [ParaView](#)
- [CISM_DX](#)

Yellowstone Performance

Here are some rough performance numbers to anticipate. Note that these are rough estimates for standard solar wind input. The LFM uses a variable timestep and your results may vary, especially for high speed flows.

Resolution	Grid	Core count	Performance
Single Resolution	53x24x32	8	1.33 core hours per simulated hour
Double Resolution	53x48x64	24	16 core hours per simulated hour
Quad Resolution	106x96x128	144	576 core hours per simulated hour

How do I debug my code with TotalView?

There are a few simple steps to run your code with the TotalView debugger:

1. Load debugging modules

```
module load debug totalview
```

2. Compile your code with debugging flags enabled. For the LFM, edit `env/Make.yellowstone` and set

```
OPTLVL = -g -traceback -debug full
TRAP = -fp-stack-check -fstack-security-check -ftrapuv
```

3. Edit job run script, adding the following three lines to the LSF/BSUB settings near the top:

```
#BSUB -XF    # X11 forwarding
#BSUB -Ip    # interactive job
#BSUB -a tv  # select the tv elim
```

4. Now submit your job script via bsub

Here's a complete sample job script to run one binary (LFM) with TotalView:

```
#!/bin/sh
#BSUB -J totalview
#BSUB -o totalview.%j.output
#BSUB -e totalview.%j.error
#BSUB -XF    # X11 forwarding
#BSUB -Ip    # interactive job
#BSUB -a tv  # select the tv elim
#BSUB -n 24
#BSUB -R "span[ptile=16]"
#BSUB -W 01:00
#BSUB -q small
#BSUB -P xxxxxxxxx
#BSUB -R "select[scratch_ok > 0]"

# Setup
#source /glade/u/home/schmitt/opt-intel-12.1.4/InterComm-2.0/lib/build.env
#export LD_LIBRARY_PATH=/glade/u/home/schmitt/opt-intel-12.1.4/overture/lib:${LD_LIBRARY_PATH}
ln -sf INPUT1-001.xml INPUT1.xml

# Executable to run TotalView with
mpirun.lsf ./LFM < /dev/null > totalview.out 2>&1
```

Troubleshooting

If you get an error like

```
Job <876021> is submitted to queue <small>.
<<ssh X11 forwarding job>>
<<Waiting for dispatch ...>>
Warning: Permanently added '10.12.2.17' (RSA) to the list of known hosts.
lyon@10.12.2.17's password:
```

then you need to reset your SSH keys. CISEL wrote a script to reset your keys, execute this:

```
/glade/u/home/siliu/bin/ssh-auth.bash
```

Resources

Presentation slides

File	Modified
Microsoft Powerpoint Presentation IntroductionToYellowstone.pptx	Jan 15, 2013 by Peter Schmitt
PDF File IntroductionToYellowstone.pdf	Jan 15, 2013 by Peter Schmitt

[Download All](#)

Useful Links

- [Yellowstone Documentation](#)
 - [Transition guide](#)
 - [Software Modules](#)
 - [File systems](#)
 - [Compute queues](#)