# **Model Space Fortran Interfaces**

## Geometry

The model space is defined by a certain geometry, usually a grid definition but it can be more abstract, for example for spectral models. Given the wide variety of possible geometries, it is not possible to try to define them all at the abstract level. Instead, this is delegated to each model implementation. The abstract layer will only construct and destruct these objects and pass them to lower level methods that require them.

The data structure inside the geometry might be complex as it will contain the definition of the grid but also information related to its distribution across processors. The interface visible by the JEDI layer is very simple.

```
Geometry
type :: geometry
contains
 procedure :: create ! Constructor
 procedure :: delete ! Destructor
 procedure :: print ! Print human readable info
end type geometry
subroutine create(self, config)
 type(geometry), intent(inout) :: self
 type(config), intent(in)
                               :: config
end subroutine create
subroutine delete(self)
 type(geometry), intent(inout) :: self
end subroutine delete
subroutine print(self)
 type(geometry), intent(in) :: self
end subroutine print
```

### **Fields**

The JEDI layer defines distinct classes for manipulating states and increments. For most models and data assimilation systems, states and increments will be implemented on the same grid and rely on the same data structures, but the methods associated to the two classes are different. In general, the most practical way to implement this will be to use a lower level class to represent model fields which will in turn be used by the state and increment classes. Note that there is no need for inheritance and that the state and increment each contain an fields object. At the Fortran level, those fields are implemented as derived types that contain the actual data and perform actual operations on them. The states and increments are not visible as such.

The second copy constructor (copy\_interpolate) construction new fields with the geometry passed by argument and copies the fields from the other argument into them. In most cases this only involves changing the resolution. It is possible to implement distinct field representations for states and increments. In that case the second copy constructor must include an additional conversion step between the two geometries.

#### **Fields**

```
type :: fields
contains
 procedure :: create     ! Constructor (calls read from file)
procedure :: copy     ! Copy constructor
 procedure :: copy_interpolate ! Copy and change geometry (resolution)
end type fields
subroutine create(self, geom, config)
 type(fields), intent(inout) :: self
 type(geometry), intent(in) :: geom
 type(config), intent(in) :: config
end subroutine create
subroutine copy(self, other)
 type(fields), intent(inout) :: self
 type(fields), intent(in) :: other
end subroutine copy
subroutine copy_interpolate(self, geom, other)
 type(fields), intent(inout) :: self
 type(geometry), intent(in) :: geom
 type(fields), intent(in) :: other
end subroutine copy_interpolate
subroutine delete(self)
 type(fields), intent(inout) :: self
end subroutine delete
subroutine interp(self, locs, gom)
 type(fields), intent(in)
                                          :: self
 type(locations), intent(in)
                                          :: locs
 {\tt type}({\tt fields\_at\_locations})\,,\,\,{\tt intent(inout)}\,::\,\,{\tt gom}\,\,
end subroutine interp
subroutine read(self, config)
 type(fields), intent(inout) :: self
 type(config), intent(in) :: config
end subroutine read
subroutine save(self, config)
 type(fields), intent(in) :: self
 type(config), intent(in) :: config
end subroutine save
subroutine norm(self)
 type(fields), intent(in) :: self
end subroutine norm
subroutine print(self)
 type(fields), intent(in) :: self
end subroutine print
```

## Other classes

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Classes for handling	j auxiliar	y model s	pace c	quantities (	ior exam	pie ior	parameter	estimation (	or model erro	or estimation	) will be added.